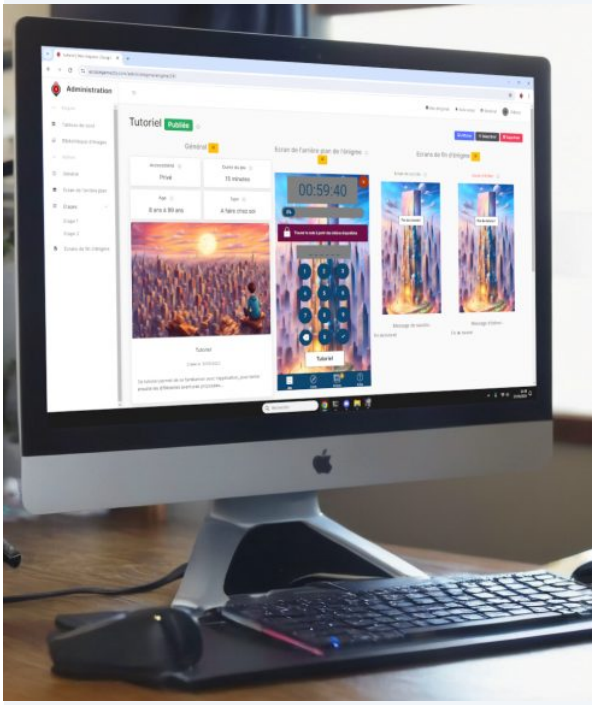
**Escape Game City**
Presentation brochure

CREATORS

# Write your game, publish it, get it played

Writing a game and submitting it to the catalogue is free — and the acceptance criteria are published befo
you start.




| 10 | 4.6/5 | 309 |
| --- | --- | --- |
| published games | average rating | player reviews |

## What it changes for you

### Free, with no time limit
Creating an account, writing a game and submitting it to the public catalogue costs nothing. A commission is only taken if you decide to sell it.

### Open to everyone
The public catalogue is not reserved for professionals. An amateur's game enters on the same terms and against the same criteria.

### Help with the writing
An assistant suggests puzzle mechanics when the page stays blank, and templates compose two-layer clues for you.

### The rules are written in advance
The review grid is published: you know what is examined before you produce anything, and a rejection comes with written reasons.

## How it works

**1. You write**
Steps, clues, hints. You play your own game in the browser to check that it can be solved.

**2. You submit it**
A review, then publication. If something is missing, we tell you what, and you can submit again.

**3. People play it**
Your game appears in the catalogue and on its town's page. Players rate it and comment on it.

## The plan we recommend

**Discovery**
**Free**
- One private game
- Access codes every month
- Submission to the public catalogue

The Discovery plan is enough to get started: it is free, and it covers one private game, access codes every month and publication to the public catalogue.

## The three plans

| Feature | Discovery | Pro | Organisation |
|---|---|---|---|
| Price | Free | 39 € / month | 1 490 € / year |
| Review turnaround for publication | within 10 working days | within 5 working days | within 2 working days |
| Commission on public sales | 25 % | 10 % | 0 % |

No commitment on the Pro plan. Prices exclude VAT. Commission applies only to games sold through the public catalogue: a free game, or one handed out by access code, is never charged. Stripe card fees remain yours.

## Tell us about your project
A question before you get started? Write to us, we answer.

**Book a demo: https://www.escapegamecity.com/en/nous-contacter?sujet=pro**
Try it without installing: https://jouer.escapegamecity.com